

# DOG FIGHT

from the musical *DOG FIGHT*

Words & Music by:  
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Sharp ♯ = 98

Am(add9)/D

MARCY:

So some \_

*mp*

8vb

3

lit - tle prick \_ with a knob \_ for a dick \_ is gon-na get-cha down? Please... Boys \_

(8vb)

5

Gm(add9)/C

are the same \_ and they all \_ got a game, so full - a shit their eyes turn brown

(8vb)

With Punch

E<sub>9</sub>

Don't ex-pect noth-in' That's \_ how they're made 'cause two \_

Piano accompaniment for measures 8-9. The right hand features a rhythmic pattern of eighth notes and quarter notes, while the left hand provides a steady bass line with quarter notes and half notes.

D5/E

E

G/A

\_ sweat-y balls \_ means a lush \_ in a rush \_ to get laid \_ See, if I'm \_

Piano accompaniment for measures 10-11. The right hand continues with eighth and quarter notes, and the left hand maintains a consistent bass line. Measure 11 ends with a double bar line and a 3/4 time signature change.

\_ get - tin' screwed, \_ I'm at least \_ get - tin' paid \_ at the Dog -

Piano accompaniment for measures 12-13. The right hand features a melodic line with eighth notes, and the left hand provides a bass line with quarter notes. Measure 13 concludes with a double bar line and a key signature change to B-flat major.

# Jagged

14 Ebmaj7(add6) Bbm11(add6) Gb<sup>6</sup>

- fight \_ Dog - fight \_ Dog - fight \_ in the ring \_

17 Db<sup>6</sup> Ebmaj7(add6) Bbm11(add6)

Got-ta learn \_ it Face it \_

20 Eb/Ab Abm9/Cb Fm9

Hear it, ding ding ding They on - ly pay \_ when a load \_ is blown, so ya sit \_

23 Eb2/G Eb/Ab

\_\_\_ and stay \_ till you get \_ your bone at the Dog - fight \_\_\_

25 Am(add9)/D ROSE: *Marcy. My God.* MARCY:

So he fed \_\_\_

27 With More Edge

\_\_\_ you a line \_ talk-in\' "can - dles and wine," bet he spread it thick Yeah... But where \_\_\_

29 Gm(add9)/C

\_\_\_ is he now? Get-tin cash \_ from the cow, \_ while the cow\'s \_ in the can all puk-in\' sick

With Punch

31

E<sub>9</sub>

You take your mon-ey, take what ya made If you don't \_

34

D5/E

E

G/A

\_ play the game, \_ he'll be gone, \_ you're a pawn \_ that he played \_ 'Cause we're all \_

36

\_ get - tin' fucked, so we bet - ter get paid \_ at the Dog -

38

E<sub>b</sub>maj7(add6)

B<sub>b</sub>m11(add6)

G<sub>b</sub>6

- fight \_ Dog - fight \_ Dog - fight take the crown \_

41  $D\flat_6$   $E\flat\text{maj}7(\text{add}6)$   $B\flat\text{m}11(\text{add}6)$

— Got-ta claim — it — Win it —

44  $E\flat/A\flat$   $A\flat\text{m}9/C\flat$   $F\text{m}9$

Own it and don't back down Bet-ter hold — your nose — when you swal - low dirt, if you don't —

47  $E\flat_2/G$   $E\flat/A\flat$

— get soft — then ya won't — get hurt at the Dog — fight —

Poco più mosso

49

G $\flat$  $\frac{6}{9}$

G $\flat$  $\frac{6}{9}$ /F

ROSE:  
How can you let a pack of jerks tell you this is how the world works?

*f*

51

E $\flat$  $\frac{6}{9}$

(MARCY laughs)

G $\flat$  $\frac{6}{9}$

MARCY:

MARCY:  
Ho-ney they're gon - na get their fix

*ff* *f*

8vb

53

G $\flat$  $\frac{6}{9}$ /F

B $\frac{6}{9}$

Time to learn a few new tricks Where's your bark? Let's

*mp* *f*

see your bite \_ You learn to bite \_ at the Dog -

*mf*

Red. \*

**Sweeping  
MARCY:**

Emaj7(add6)

Bm<sup>6</sup>

- fight \_ Dog - fight \_

**ROSE:**

How can you let \_ some pack \_ of jerks tell you this \_ is how \_ the world \_ works?

*f*

G<sup>6</sup>

D<sup>6</sup>

F#m11

Dog - fight \_ in the ring \_

Who are they? \_ Who are they? \_

### In Strict Time

62

ROSE:

E2/G#

They're the dogs, no they're the slimes - who hurt - nice girls - for real - nice times and

64

A/E

Am<sup>6</sup><sub>9</sub>

you don't need - some worth - less dimes - from a Dog -

### Angular

66

Fmaj7(add6)

MARCY:

Cm11(add6)

Ab<sup>6</sup><sub>9</sub>

Dog - fight - Dog - fight - in the ring -  
- fight - Dog - fight - Dog - fight - in the ring -

69 Eb<sup>6</sup>

Fmaj7(add6)

Cm11(add6)

It's a Dog - fight . Dog - fight .

Dog - fight . Dog - fight .

72 F/Bb

Bb2/Db

Hear it, da - ding ding ding No you can't \_

No you can't \_

74 Gm9

F2/A

\_\_\_ give in \_\_\_ and you can't \_ play dumb When you get \_\_\_ thick skin \_ then you're quick \_ to numb. You let \_

\_\_\_ give in \_\_\_ and you can't \_ play dumb When you get \_\_\_ thick skin \_ then you're quick \_ to numb. You let \_

*mf*

76 F/Bb Bbm(add6)

— them win — and a dog's — what you — be — come — at the Dog —

— them win — and a dog's — what you — be — come — at the Dog —

78 Fmaj7(add6) Cm11(add6) Fmaj7(add6)

- fight \_\_\_\_\_ At the Dog - fight \_\_\_\_\_

- fight \_\_\_\_\_ At the Dog - fight \_\_\_\_\_

81 Cm11(add6) F

\_\_\_\_\_ At the Dog - fight \_\_\_\_\_

\_\_\_\_\_ At the Dog - fight \_\_\_\_\_